

With great graphs comes great power

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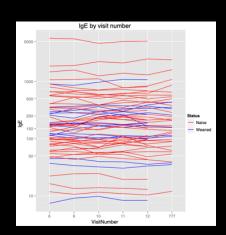
Early Development Biostatistics, Novartis Pharma AG

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My start in data visualization

- From a no-graph, data-free statistics PhD...
- ...into a highly exploratory environment
- Google said: "try ggplot2!"

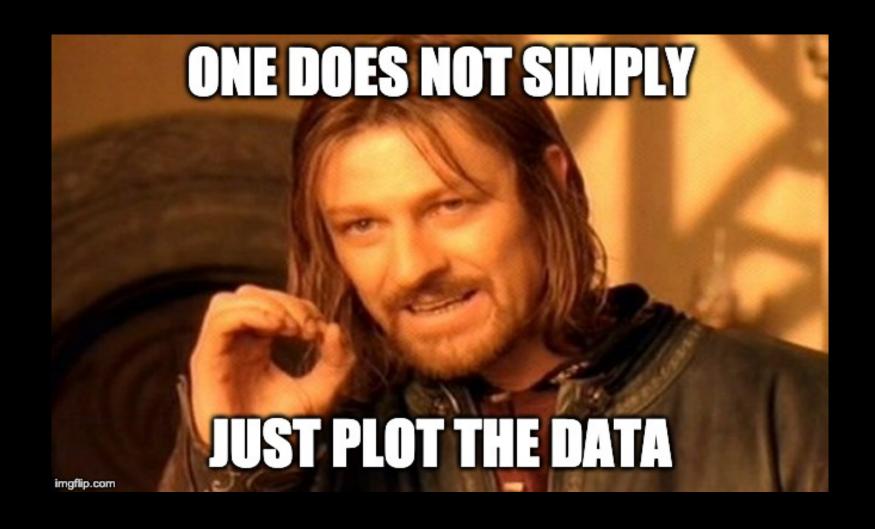
```
ggplot(data6,aes(VisitNumber,IgE,group=sid1a,colour=Status))+geom_line()
last_plot()+scale_colour_manual(value=c("red","blue"))
last_plot()+opts(title="IgE by visit number",plot.title=theme_text(size=15,vjust=0))
last_plot()+scale_y_continuous(trans="log",breaks=ymaj,labels=ymaj)
```



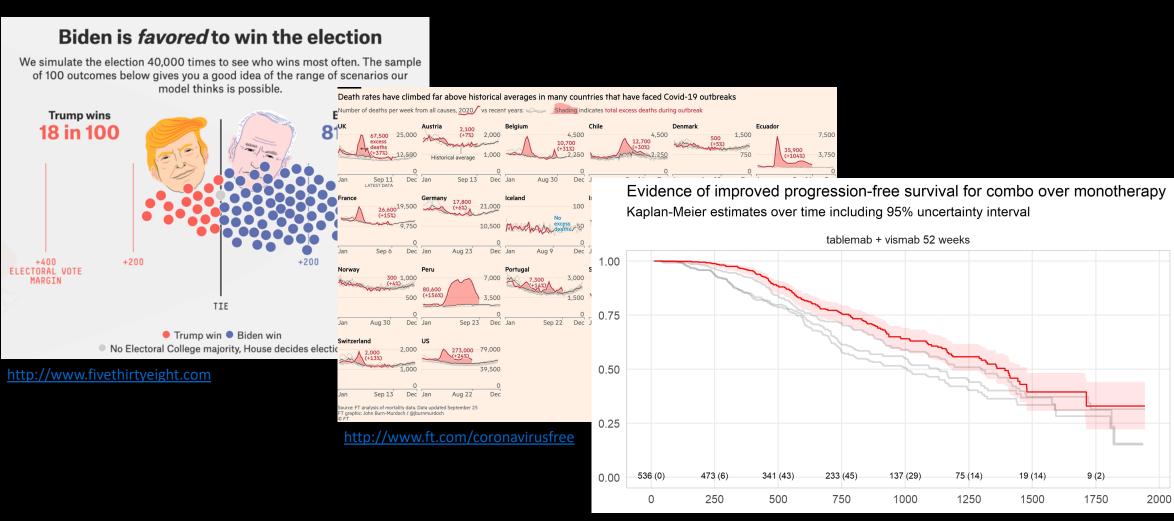
Plotting is fun, but...

- A bad plot can be worse than no plot
- Producing a lot of graphs ≠ effective visual communication

Great graphs are not trivial

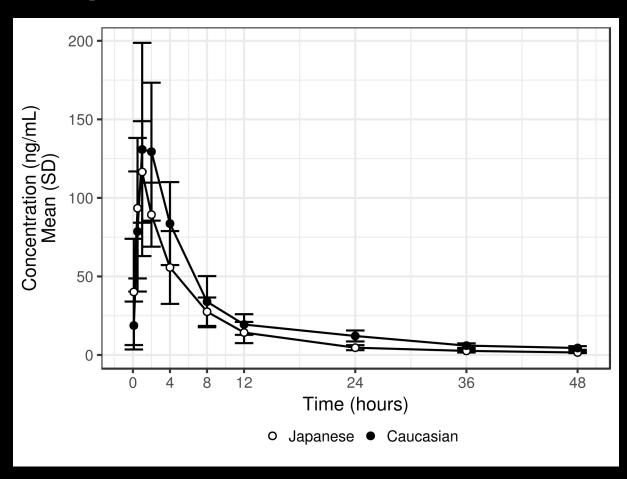


Effective visualizations are all around us



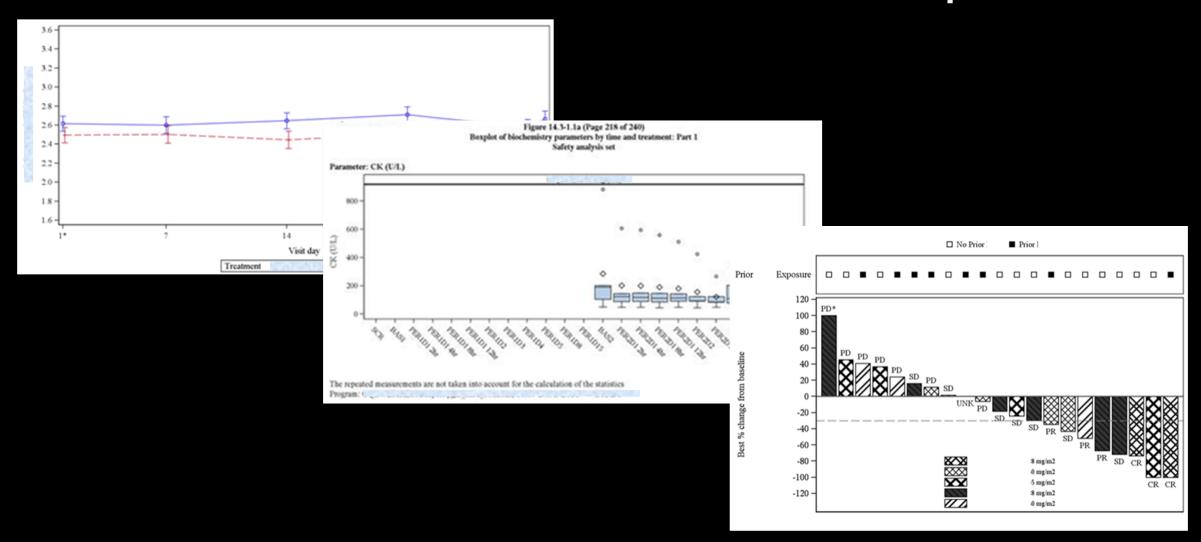
http://vis-sig.github.io/blog

Is exposure different? How?



What are we supposed to conclude?

It is not hard to find more examples



What if we could do better?

- We can...
- What if we consistently did better?

How do we get there?

- Know your purpose
- Show the data clearly
- Make the message obvious

Know your purpose

- What is the question?
- Who wants to know?
- Why do they want to know?

Show the data clearly

- Simplify!
- Maximize the signal over the noise
- Show the relevant data directly

Tying it all together



Do you want your audience to play "Where's Wally?"

Credit: Andrew Wright

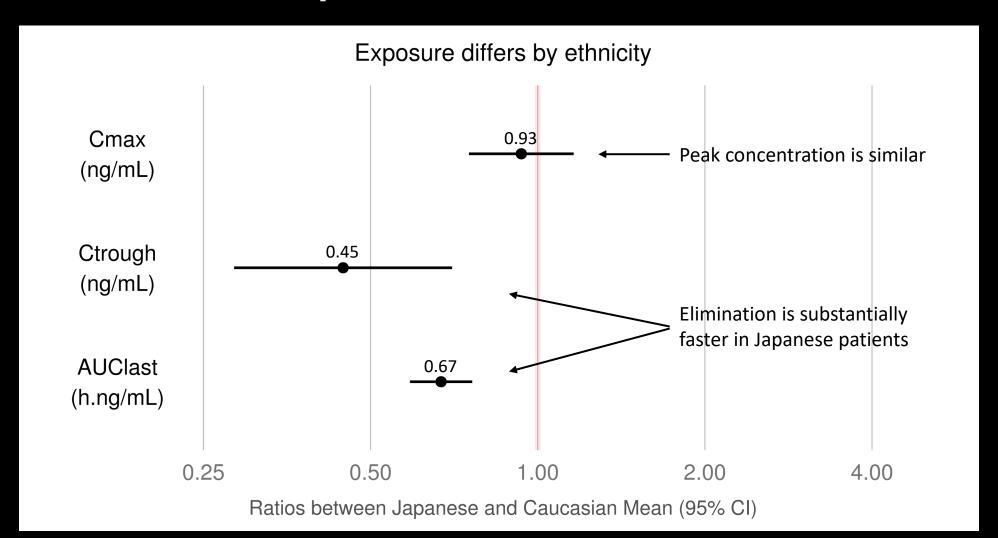
Make the message obvious

- Show the answer
- Draw attention & do repeat yourself
- Always add a title
- Make the message impossible to miss

The elephant in the room...

- No one-size-fits-all
- Choose consciously for your situation
- Make it a habit test and repeat

Is the exposure different? How?



The goal of the quantitative scientist is to influence through data

With great graphs comes great power!

- Influence → communication
- Most effective medium: visual
- Purpose Clarity Message



If you want to be more like Spiderman...

- https://graphicsprinciples.github.io/
- EVC <u>video</u> and <u>tutorial</u>
- A graphics principles <u>cheat sheet</u>
- xGx: https://opensource.nibr.com/xgx/
- WW: https://github.com/VIS-SIG/Wonderful-Wednesdays
- visR: https://openpharma.github.io/visR/

Acknowledgments

- Alison Margolskee*
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- Doug Robinson
- Allison Florance

And many more...

Thank you